

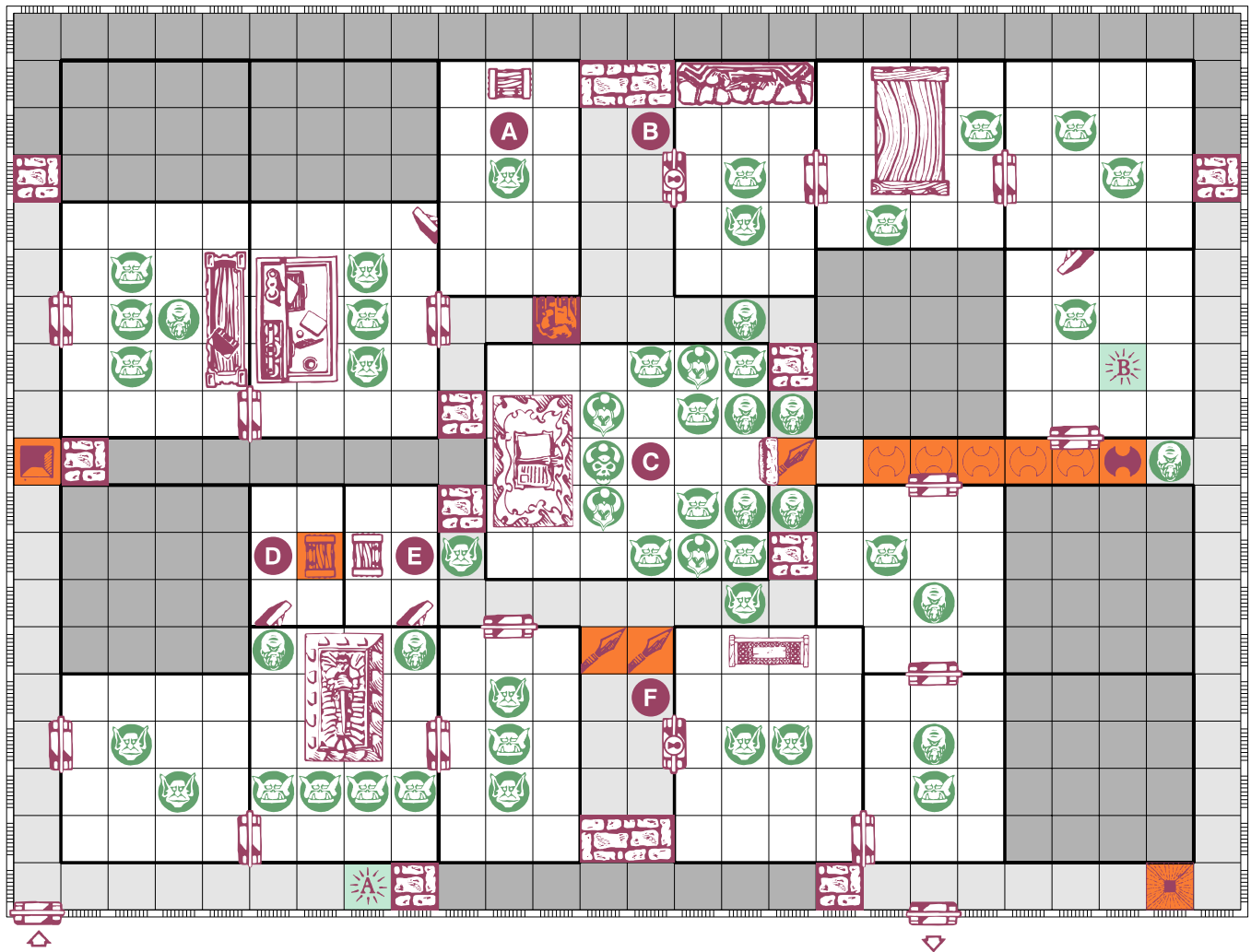
HeroQuest™

The Tabernacle of Abarin

Q U E S T



B O O K



Single Quest

The Tabernacle of Abarin

A war against the servants of chaos in the east is inevitable. The Horde of the Black Mountains is being brought together by the Chaos Sorcerer Abarin. Loretome reveals that, in this dire time of need you, the Heroes of the Empire, must fight your

way through either of the two pathways of Abarin's dungeon and destroy him in his tabernacle. Be vigilant or nothing will prevent the Forces of Chaos overrunning the land!

NOTES:

- A** This chest contains a silver key and 50 gold coins.
- B** This door is locked and can only be opened with the silver key (or a Genie Spell, you are under no obligation to reveal this to the Players).
- C** This is Abarin, the Chaos Sorcerer, he has five Mind Blast and three Dominate spells. He has the following characteristics:

MOVEMENT	ATTACK	DEFEND	BODY	MIND
8	5	5	5	6
- D** This chest contains a trap that inflicts 2 Body Points and 1 Mind Point of damage.
- E** This chest contains a golden key and 100 gold coins.
- F** This door is locked and can only be opened with the golden key (or a Genie Spell, you are under no obligation to reveal this to the Players).



Wandering Monster in this Quest: 2 Orcs